



The 134th Aberdeen Wapinschaw

Drums Ranges, Saturday 14th & Sunday 15th June 2014

General Rules

- The Civilian Gallery Rifle Competition for 2014 will run at AFBGC's Drums Range on 14th and 15th June. (Friday 13th Available for ROs and helpers)
- Day entries will be accepted only if range space allows.
- Report time for all competitors is **09:00** hrs on each day.
- Competitors may be required to carry out range duty.
- The Prizegiving will take place on Sunday 15th June at 5pm at Drums Range and competitors are asked to stay for prizegiving.
- All competitors must bring their Firearm Certificates.
- Competitors are strongly advised to keep all firearms that are not intended for immediate use locked securely in their cars and out of sight.
- Pets are NOT permitted on the ranges.
- Refreshments will be available
- We will provide a commemorative Wapinschaw badge to each competitor.

Match Specific Rules & Regulations:

Gallery Rifle and (Long barrel) Pistol: Unless otherwise stated the GRP matches will comply with the conditions prescribed by The Gallery Rifle Hand Book of the National Rifle Association (GR&P Handbook 2014). As specified by the individual courses of fire, matches may be shot in the following categories: GRSB, GRFC, LBR, LBP. For GRFC, matches will be shot as a single class (i.e. open, standard and classic class rifles will compete against each other). GRFC standard rifle scores and all GRSB, LBR and LBP scores will be submitted for inclusion in the NRA national GRID classification system. The scores for GRSB and GRFC in Match 1 and 2 will also be available as qualifying scores for the Scottish Gallery Rifle Squad. For LBR and LBP, only competitors with the appropriate authority listed on their FACs will be permitted to compete in these classes and FAC authority may be checked at registration. Maximum muzzle energy must not exceed 1,496 ft.lbs. and maximum muzzle velocity not to exceed 2,150 ft./sec.

.22rf "service rifle" matches: This will comprise two 25M matches; mini-Methuen and mini F-class as modified. Any .22 rf rifle with any sights (excluding lasers that project an aiming mark to the target) are permitted. The mini-F class may be shot with bipod or other front rest. Both permit the use of slings. These competitions are ideal for manual action rifles.

Muzzle Loading Matches: For 25M matches maximum muzzle energy must not exceed 1,496 ft.lbs. and maximum muzzle velocity not to exceed 2,150 ft./sec; For 100M matches, velocity must not exceed 1300 ft/sec. For m/l rifle, shooting will be pseudo prone from bench, with a fore-end rest or bag permitted. For sighting series, after the completion of each sighting shot a scorer will examine targets and relay fall of shot to each firing point. Blackpowder, black powder substitutes (e.g pyrodex) are permitted but nitro powders are NOT permitted. Loading directly from a powder flask is NOT permitted.

For muzzle loading pistol/revolver all muzzle loading-propellant types (including nitro powders for appropriately proofed firearms) and any iron sight type will compete against each other as a single class. Loading from powder flasks equipped with an automatic cut-off is permitted.

Black Powder Cartridge Rifle: Any BPCR with iron sights is permitted. Powder must be black powder or black powder substitute (e.g. pyrodex) and not nitro powder. Muzzle velocity must not exceed 1300 ft/sec. Shooting will be pseudo prone from bench, with a fore-end rest or bag permitted. For sighting series, after the completion of each sighting shot a scorer will examine targets and relay fall of shot to each firing point.

Courses of Fire

Match 1: GR Timed and Precision One (TP1)

- Category: GRSB, GRCF, LBR, LBP
Sights: Any with the exception of lasers that project an aiming image to the target.
Targets: GRCF, LBR, LBP 1 x DP2
GRSB 1 x DP2a
To aid squadding capacity, three target centres (one per practice) will be used per target board. Scoring will take place after practice 3.
- Position: Standing unsupported: Ready position is 45 degrees - the firearm must be returned to the ready position between appearances
- Scoring: 30 rounds; max Score 300 (30X). Maximum scores, targets will be removed, labelled and passed to Stats. Top scores will be separated on outward scoring by stats.
- Practice 1: 25 metres. 12 shots in 2 minutes, to include a reload (start with six rounds loaded only).
Practice 2: 15 metres. 12 shots in two strings of 6. For each string, 6 appearances of 2 seconds with intervals of 5 seconds. One shot only to be fired at each appearance.
Practice 3: 10 metres. 6 shots. The target will make 3 appearances of 3 seconds with intervals of 5 seconds. Two shots only to be fired at each appearance.

Match 2: GR Multi-Target

- Category: GRSB, GRCF, LBR, LBP
Sights: Any with the exception of lasers that project an aiming image to the target.
Targets: GRSB: 2 x DP1a
GRCF, LBP, LBR: 2 x DP1
- Position: Standing unsupported: Ready position is 45 degrees - the firearm must be returned to the ready position between appearances
- Scoring: 24 rounds; Max Score 120 (24X)
- Practice 1: 25 metres. 6 shots in 15 seconds on the left hand target.
Practice 2: 20 metres. 3 shots on each target in 10 seconds.
Practice 3: 15 metres. 6 shots. The target will make 3 x 3 second appearances with intervals of 5 seconds. 2 shots to be fired at each appearance on the right hand target.
Practice 4: 10 metres. 6 shots (3 on each target) in 8 seconds.

Match 3: Phoenix A

- Sights: Any
Targets: GRSB: 2 x DP1 (half size); GRCF, LBP, LBR: 2 x DP1
Positions: Standing unsupported
Ready Position: GRSB, GRCF: 45 degrees; LBR: holstered, hammer down; LBP: holstered, slide forward, safety catch applied
- Practice 1** 25 metres. 5 shots kneeling & 5 shots sitting.
Start in the standing position, firearm loaded but not made ready.
The targets will edge for 10 seconds, during which the competitor will adopt a kneeling position, make ready and take aim. The targets will then face for 10 seconds, during which the competitor will fire 5 shots at the left hand target. The targets will then edge for 10 seconds, during which time the competitor must adopt a sitting position, and may then take aim while waiting for the target to face. The targets will reappear for a further 10 second exposure, and the competitor will fire 5 shots at the right hand target.
Note: the competitor is allowed to move from the kneeling to sitting position as soon as they have fired their first 5 shots – there is no need to wait for the targets to edge.
- Practice 2** 20 metres. 10 shots standing unsupported.
Start in the standing position at 25 metres with the rifle at the 'trail', loaded but not made ready. Revolvers must be loaded and holstered. Pistols must be loaded and holstered with no round in the chamber.
The targets will appear for 1 second. The competitor will then have 7 seconds to advance to 20 metres, draw if using a revolver or pistol, and make ready. The targets will then make 5 exposures of 3 seconds with an away time of 7 seconds. Two shots only to be fired at each exposure at the left hand target.

The firearm must be held at 45 degrees between exposures.

Practice 3 15 metres. 10 shots standing unsupported.

Start in the standing position at 20 metres with the rifle at the 'trail', loaded but not made ready. Revolvers must be loaded and holstered. Pistols must be loaded and holstered with no round in the chamber.

The targets will appear for 10 seconds, during which the competitor will advance to 15 metres, draw if using a revolver or pistol, make ready and fire one shot at each target. The targets will then make 4 more exposures of 3 seconds with an away time of 7 seconds. Two shots to be fired at each exposure, one shot on each target.

The firearm must be held at 45 degrees between exposures.

Practice 4 10 metres. 10 shots standing unsupported

Start in the standing position at 15 metres with the rifle at the 'trail', loaded but not made ready. Revolvers must be loaded and holstered. Pistols must be loaded and holstered with no round in the chamber.

The targets will appear for 10 seconds, during which the competitor will advance to 10 metres, draw if using a revolver or pistol, make ready and fire. There will be two more exposures of 5 seconds. The away time will be 7 seconds. Any number of shots, to a maximum of 10 shots, may be fired during the practice but only 5 shots will be counted on each target.

The firearm must be held at 45 degrees between exposures.

Range Commands

The general rules apply with the addition of the following initial command.

Having made sure that the range is clear, the CRO commands 'LOAD BUT DO NOT MAKE READY'.

Loading

If by design the firearm is not capable of loading 10 rounds the competitor may load the remaining rounds after they have made ready or during the away times.

Equipment

When shooting this event with a LBP or LBR a holster must be used.

Moving between positions.

Rifles and pistols must either have no round in the chamber or have the safety applied when moving between positions. Revolvers must have the chamber open. Movement between positions (kneeling to sitting) is only required in Practice 1

Trail

The rifle held in the strong hand, parallel to the ground and pointing at the target array. The arm must be fully extended downwards.

Match 4: .22rf Rifle 25M Mini-Methuen (modified)

Category: GR SB

Target: HBSA/LERA Mini-Methuen

Sights: Any sights

Position: Standing, sitting/kneeling and prone – Slings are permitted

Sighters: Two non-convertible sighters,

Practice 1: 25 metres. 10 shots prone at 2 x Tin Hat target (scaled down 600 yards) - 2 minutes, 5 shots on each target.

Practice 2: 25 metres. 10 shots in 3 positions at 3 x Tin Hat target (scaled down 500-200 yards) - 5 exposures of 15s, with 15s away time; 2 shots per exposure; 1st Target: 2 shots prone, 2nd Target: 4 shots Kneeling, 3rd Target: 4 shots Standing.

When moving between positions, rifle must be unloaded. All rounds and cases must be ejected and the action open before moving. If the action or rifle design precludes these procedures a safety supervisor will be appointed to the competitor.

Practice 3: 25 metres. 10 shots prone at 2 x Figure 11 target - 1 ½ minutes, 5 shots on each target.

Practice 4: 25 metres. 10 shots prone at 5 x Figure 4A target - 5 exposures of 10s, with 10s away time; 2 shots per exposure.

Match 5: .22rf Rifle 25 M Mini-F-Class (modified)

Category: GR SB

Target: HBSA/LERA Mini-F-Class

Sights: Any sights

Position: Prone, fore-end may be supported with bipod or bag. Slings, jackets and gloves are permitted
Sighters: Two non-convertible sighters,
Practice 1: 25 metres. 10 shots at 5 x round bull target - 2 minutes, 2 shots on each target.
Practice 2: 25 metres. 10 shots at 5 x Figure targets - 5 exposures of 10s, with 10s away time; 2 shots per exposure.
Practice 3: 25 metres. 10 shots at 5 x Skirmisher target - 1 ½ minutes, 5 shots on each target.
Practice 4: 25 metres. 10 shots at 5 Animal target -10 exposures of 5s, with 10s away time; 1 shots per exposure, 2 per target

Match 6: Muzzle Loading Revolver - modified TP1

Category: Any six shot muzzle loading revolver, any propellant subject to appropriate proof.
Target: DP2 target
Sights: Any iron sight
Position: Standing unsupported (two hand hold permitted). Ready position is 45 degrees, revolver loaded and capped, cocked or un-cocked at shooters preference.
Practice 1 (25M) 6 shots in 60 seconds.
Practice 2 (15M) 6 shots in 6 exposures of 2 seconds. 1 shots per exposure. Return to ready position between exposures.
Practice 3 (10M) 6 shots in 3 x 4 second exposures, 2 shots per exposure.

Match 7: 100 M Muzzle Loading Rifle Deliberate

Classes: Large bore [$>.451"$] and Small bore [$\leq .451"$]
Sights Iron only
Target: PL7
Practice 12 shots, comprising two convertible sighters and the highest scoring ten shots to count.
Time: 30 minutes from completion of sighting series. This time limit will be strictly adhered to.
NOTE: For each sighter, shooters will be made ready and then have 60 seconds to fire sighting shot after which the target will checked for fall of shot. All Black powder (or equivalent) must be dispensed as individual pre-weighed charges on or behind the firing point. **Loading from a flask is NOT permitted**

Match 8: 100 M Black Powder Cartridge Rifle Deliberate

Classes: Any Black Powder Cartridge Rifle
Sights Iron only
Target: PL7
Practice 12 shots, comprising two convertible sighters and the highest scoring ten shots to count.
Time: 30 minutes from completion of sighting series.
NOTE: For each sighter, shooters will be made ready and then have 60 seconds to fire sighting shot after which the target will checked for fall of shot.
Wiping out between shots is permitted. Black power equivalents are permitted (not Nitro).

Match 9: GR America Match

Category: GRSB, GRCF, LBR, LBP
Sights: Any with the exception of lasers that project an aiming image to the target.
Targets: GRSB: 50M: PL7 25M: NRA GRA5 (or similar)
GRCF, LBP, LBR: PL7
Position: Standing unsupported: Ready position is 45 degrees
Scoring: 30 rounds plus sighters; Max Score 300 (30X)
Sighters: 50M: Unlimited sighters in 5 min.
Practice 1: 50 metres. 10 shots in 10 minutes
Practice 2: 25 metres. 2 series of 5 shots in 30 seconds.
Practice 3: 25 metres. 2 series of 5 shots in 20 seconds.

Match 10: 25 M Deliberate

Category: GRSB, GRCF, LBR, LBP & MLR
Sights: Any with the exception of lasers that project an aiming image to the target.
Targets: GRCF, LBR, LBP & MLR 1 x PL7
GRSB 1 x PL14 (or SPA1 or AFBGC Club)

Position: Standing unsupported: Ready position is 45 degrees.
Scoring: 30 rounds; max Score 300 (30X) except MLR - 15 rounds; Max score 150.
Sighters: Unlimited sighters in 5 min.
Practice 1: 10 shots in 5 minutes (MLR only fire 5 shots)
Practice 2: 10 shots in 5 minutes (MLR only fire 5 shots)
Practice 3: 10 shots in 5 minutes (MLR only fire 5 shots)

Fun Comp: Speed Challenge

Targets 6 rubber plates (GRSB - Small plates, GRCF - Large plates)
Practice: Start in the ready position (45 degrees) loaded with max 10 rounds. On the whistle, all 6 plates to be engaged, reloading is permitted. Time taken to fell all 6 plates is recorded. This will be repeated 3 times.
Scoring: Final score is the sum of time taken from all 3 practices. Lowest score wins.

Fee per entry

Match 1: TP1	£5.00
Match 2: MT	£5.00
Match 3: PhA	£6.00
Match 4: Mini Methuen	£7.00
Match 5: Mini F-class	£7.00
Match 6: MLR TP1	£5.00
Match 7: ML Rifle	£5.00
Match 8: BPC	£5.00
Match 9: AmM	£6.00
Match 10: 25M Precision	£5.00
Fun Comp: Speed Challenge	£3.00

Plus Admin fee £5.00

Prizes: Individual keep-sake medals will be awarded for all matches and classes.

Annual Wapinschaw Championship Trophies will be awarded for

Match 1 GRSB + Match 1 GRCF (Timed & Precision Gallery Rifle Champion)
Match 2 GRSB + Match 2 GRCF (Service Gallery Rifle Champion)
Match 1 LBP + Match 2 LBP (Small bore GR Pistol Champion)
Match 1 LBR + Match 2 LBR (Centre fire GR Revolver Champion)
Match 3 GRSB + GRCF (Phoenix A Champion)
Match 1 GRSB + Match 2 GRSB + Match 3 GRSB (Small Bore Gallery Rifle Champion)
Match 1 GRCF + Match 2 GRCF + Match 3 GRCF (Centre Fire Gallery Rifle Champion)
Match 4 + Match 5 (Small Bore Service Rifle Champion)
Match 6 (Muzzle Loading Pistol)
Match 7 Muzzle loading rifle Large bore [$>.451$ "]
Match 7 Muzzle loading rifle Small bore [$\leq.451$ "]
Match 8 Black Powder Cartridge Rifle